|  |  |  |
| --- | --- | --- |
|  | Scrum | Kanban |
| Roles | Product owner, Scrum master, development team | No required roles |
| Meetings | Obligatory | Recommened |
| Board | Remains Continuous | Reset after each sprint |
| Delivery Cycle | Continuous | Sprint cycles of one to four weeks |
| Ideology | Learn through experiences, self-organize, and reflect to continue improving | Use visuals to improve work- in-progress |
| Practices | Sprint planning, sprint, daily scrum, sprint review, sprint retrospective | Visualize the flow of work, limit work-in-progress, manage flow, incorporate feedback loops |